

BURI AEGNIRSSSEN

Lone Operative Prioritised Efficiency Stealth

M

5"

T

6

SV

3+

W

5

LD

6+

OC

1

RW

4+

85 PTS
Base 40mm



1
KOMMANDO

—

2
BEWEGUNG

—

3 BESCHUSS

Autoch-pattern bolt pistol **PISTOL**

R	A	BS	S	AP	D
12"	1	2+	4	0	1

VERWUNDET

2+
T1-2

3+
T3

4+
T4

5+
T5-7

6+
T8+

Guerrilla Adeptes

In your Shooting phase, just after this unit is selected to shoot, this unit can use this ability. If it does, select one enemy unit (excluding Monsters and Vehicles). Until the end of the phase, attacks made by models in this unit can only attack that enemy unit (and only if it is an eligible target) and, after resolving those attacks, if one or more of those attacks hit that enemy unit, until the start of your next Shooting phase, that enemy unit is assailed (this simply labels that unit for the purposes of this ability and some Enhancements or Stratagems). If that unit is already assailed, until the start of your next Shooting phase, it is also pinned. While a unit is pinned, subtract 2" from its Move characteristic and subtract 2 from Charge rolls made for it.

Unhinged Vengeance

In your opponent's Shooting phase, when an enemy unit has shot, if this model lost one or more wounds as a result of those attacks, this unit can make a surge move of up to D6+2".

4
ANGRIFF

—

5 NAHKAMPF

► Bane - strike **PRECISION**

R	A	WS	S	AP	D
Melee	5	2+	12	-3	3

VERWUNDET

2+
T1-6

3+
T7-11

4+
T12

5+
T13-23

6+
T24+

► Bane - sweep

R	A	WS	S	AP	D
Melee	10	2+	6	-2	1

VERWUNDET

2+
T1-3

3+
T4-5

4+
T6

5+
T7-11

6+
T12+

VERTEIDIGUNG

—

IMMER / EINMALIG

Grudge-fuelled Fortitude

The first time this model is destroyed, at the end of the phase, roll one D6: on a 2+, set this model back up on the battlefield as close as possible to where it was destroyed and not within Engagement Range of one or more enemy units, with its full wounds remaining.

GEGEN DIESE EINHEIT

W6 · RW 3+ · 4++ · 5 LP je Modell

WUND VERWUNDET MIT

2+
S12+

3+
S7-11

4+
S6

5+
S4-5

6+
S1-3

RETTUNGSWURF JE DS

DS 0
3+

DS -1
4+

DS -2
4++

DS -3
4++

DS -4
4++

REGELN & KEYWORDS KURZ

Lone Operative Unless part of an attached unit, this unit is not visible to enemy models unless they are within 12" of this unit, and it cannot be targeted by [INDIRECT FIRE] weapons u...

Prioritised Efficiency If your Army Faction is Leagues of Votann, Leagues of Votann units from your army have one of two abilities: Hostile Acquisition or Fortify Takeover (see below).

Stealth If every model in a unit has this ability, each time a ranged attack targets that unit, that unit has the benefit of cover against that attack (13.08).

PISTOL [PISTOL] and [CLOSE-QUARTERS] are identical for all rules purposes.

PRECISION While resolving attacks made with one or more [PRECISION] weapons, at the start of the Allocation Order step (05.03), if the target unit contains one or more CHARACTER m...

AUFSTELLUNG

1x Buri Aegnisrssen

Ausrüstung: Autoch-pattern bolt pistol, ► Bane - strike, ► Bane - sweep